# Directions

Each week the project lead is required to provide a status report of the team activities. In the report you should identify any schedule issues, risks, or communication problems. When you write the report be honest, concrete, and quantitative. Finally, if there is a problem I need to know about it as quickly as possible so that I can take corrective actions.

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| **Project Team Name:** | Gnomeland Security |
| **Development Week:** | 5/17/10 – 5/24/10 |
| **Date:** | 5/24/10 |
| **Team Accomplishments:** | |
| Sub Screen UI, a basic algorithm for scoring, edits to bullet class and having it inherit off of Entity class. | |
| **Action Items:** | |
| Sound, better title screen, functionality behind sub screen UI, and further adapting bullet class to fit elements described in GDD (upgrades). | |
| **Late Tasks:** | |
| Debugging bullet manager class taking longer than usual. | |
| **Team Issues:** | |
| No issues | |
| **Other:** | |
| More time spent this week outside of class to finish in time for alpha submission. | |